

LYUSI BAGHDAGYULYAN

CG Motion Artist | AI Filmmaker | Character Animator

✉ lyusiBaghdagyulyan@gmail.com

➦ lyusi.me

© [instagram.com/nova_luna.studio](https://www.instagram.com/nova_luna.studio)

in [LinkedIn](#)

SUMMARY

AI Filmmaker and CG Motion Artist with a background in software engineering and professional experience at Alibaba. I combine Cinema 4D, Redshift, Maya, Blender, character animation, and generative AI to create cinematic sequences, stylized characters, and production-ready visual storytelling. Experienced in designing AI-assisted animation pipelines while maintaining character consistency, artistic direction, and visual quality.

EXPERIENCE

2025 - 2026

AI TEAM LEAD / AI FILMMAKER

POQR MHER - 485 CENTER STUDIO, ARMENIA

Led the AI production team for **Poqr Mher**, presented as Armenia's first AI-animated feature film to receive a theatrical cinema release.

- Designed and supervised the end-to-end AI animation workflow.
- Directed character consistency, cinematic shot generation, and visual continuity across the film.
- Integrated Cinema 4D, Redshift, and generative AI tools into the production pipeline.
- Collaborated with directors, artists, editors, and production teams to deliver the feature for cinemas.
- Maintained production quality, storytelling clarity, and efficient team workflows.

2024 - Present

CG MOTION ARTIST / AI FILMMAKER

FREELANCE & INDEPENDENT PROJECTS

Create stylized 3D animation, cinematic commercials, character-driven shorts, storyboards, look development, camera animation, and AI-assisted video workflows. Develop original projects including **Nova Luna** and commercial concepts such as Vardeni.

2022 - 2024

FRONT-END DEVELOPER

TOQIO - MADRID, SPAIN

Developed React and React Native products for a fast-growing fintech platform, contributing to complex front-end solutions and scalable product infrastructure.

2019 - 2021

SOFTWARE DEVELOPER

BROOKTEC - MADRID, SPAIN

Built client-facing web and hybrid mobile applications, participated in data modelling and code reviews, and worked with React, React Native, Ionic, Angular, and Node.js.

2017 - 2019

SOFTWARE DEVELOPER

ALIBABA / LAZADA - HANGZHOU, CHINA

Worked on B2B seller tools and Lazada's hybrid mobile application. Designed CSS animation and contributed to components for Alibaba Fusion Design using React.js, Redux, Mapbox, and React Native.

SELECTED PROJECTS

Poqr Mher - Feature-length AI-animated film; AI Team Lead and production workflow lead.

Nova Luna - Original futuristic animated universe combining CG, character animation, and generative AI.

Vardeni - Cinematic product-commercial concept for a 24/7 flower vending brand.

EDUCATION

○ Sahakyants Studio - Classical Animation

(Current)

○ School of Motion - Advanced Cinema 4D

○ HarvardX - CS50 Web Programming

○ Yerevan State Linguistic University

○ Shenyang Normal University

LANGUAGES

○ Armenian - Native

○ English - Fluent

○ Russian - Fluent

○ Chinese - Intermediate

○ Spanish - Intermediate

SKILLS

CG: Cinema 4D, Redshift, Maya, Blender

Post: After Effects, DaVinci Resolve

AI: Kling, Seedance, Veo, Runway, Nano Banana, ElevenLabs, Suno, ChatGPT

Animation: Character animation, storyboarding, camera animation, cinematic lighting, look development

Development: React, TypeScript, JavaScript, Node.js